

NJISRA HS Alpine Gate Judge Card

No Faults:

Faults:

Name of Race: _____ Date: _____.

Your Gate Numbers: _____ . GS: SL:

Gate Judge Name(s): _____.

Gate Judge School Name: _____.

If a racer has a Fault at your gates, note the Bib # (3 characters; i.e. '3DL') and mark the 'Status' with a 'DSQ' or 'DNF' & the Run number (1 or 2). Make a diagram for every 'DSQ'.

<< Women >>

<< Women >>

<< Men >>

<< Men >>

Bib #	Status	Run

Bib #	Status	Run

Bib #	Status	Run

Bib #	Status	Run

(Bib #'s consist of 3 characters: 1-numeric & 2-alphanumeric, except for ROC races which are just numeric)

Additional rules:

- * Racers are allowed to hike back to a missed gate, but not interfere with on-coming racer.
- * Gatekeepers are required to inform a racer with verbal "direction" if they missed a gate by communicating ONLY the following five phrases:
"Back", "Back Blue", "Back Red", "Go", & "Racer Passing"
- * If a gate becomes dislodged and another racer is coming through the course:
Hold the gate up manually, leaning it toward you on the inside of the turn
so that you & the gate are securely out of the racers way.
<<< Do not obstruct the on-coming racer >>>

Make sample drawing of your gates(s) here:

Racer(s) # (Circle: Men or Women)

<< Make a diagram for DSQ's only >>

Gate Judge Diagram Card

◆ = Blue Gate

O = Red Gate

@ = Gate Judge's position

Racer(s) #

(Circle: Men or Women)

Racer(s) #

(Circle: Men or Women)

Racer(s) #

(Circle: Men or Women)

Racer(s) #

(Circle: Men or Women)

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<< Make a diagram for DSQ's only >>